

**A spatial standard observer
based on
contrast energy**

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Why a standard for contrast?

People want to be able to answer the question:

signal

or

“Is this target visible?”

or

display artifact

Successes

Luminance:

Off the shelf meter
On the light bulb carton

Sound pressure:

Off the shelf meter
Decibel scale: zero, units
Frequency weightings: dB Linear, dBA, dBC
Time constants: fast, slow, peak
Exponents: rectified, root mean square

Estimating a detection threshold

- 1) Find studies with similar targets and interpolate or extrapolate.
- 2) Use a computer model.
 - a) Make image(s)
 - b) Feed into computer model.
(Now easier thanks to Michael Landy.)
- 3) Contrast energy approach.
 - a) Compute stimulus contrast energy in dBB
 - b) Correct for spatial frequency (and other variables) to get dBV (visible contrast energy)

Contrast energy in dBB

$$\text{dBB} = 10 \log_{10}(\text{CE}/10^{-6}) \text{ deg}^2 \text{ sec} = 10 \log_{10} \text{CE} + 60.$$

$$\text{CE} = \int \int \int C(x,y,t)^2 dx dy dt$$

$$\text{CE} = \text{frame duration} \times \text{pixel width} \times \text{pixel height} \times \sum_{\text{pixels}} \sum_{\text{frames}} C(\text{pixel}, \text{frame})^2$$

$$\text{dBB} = 60 + 10 \log_{10} C_{\text{RMS}} + 10 \log_{10} A_{\text{EER}} + 10 \log_{10} T_{\text{EER}}$$

C_{RMS} = Root Mean Square Contrast

A_{EER} = Energy Equivalent Rectangular Area

T_{EER} = Energy Equivalent Rectangular Duration

Table of Corrections

Contrast

constant, C:	$10 \log_{10} C + 0$
sine wave, peak = C:	$10 \log_{10} C - 3.0$
noise, stand. dev. = σ :	$10 \log_{10} \sigma + 0$

Area

ellipse, major and minor diameters, D, d:	$10 \log_{10} (D d) - 1.05$
Gaussian, SDs = $\sigma_X \sigma_Y$:	$10 \log_{10} (\sigma_X \sigma_Y) + 5.0$

Time

Gaussian, SD = σ_T :	$10 \log_{10} \sigma_T + 2.5$
half Gaussian, SD = σ_T :	$10 \log_{10} \sigma_T - 0.5$
raised cosine, duration = T:	$10 \log_{10} T - 4.3$
linear ramp, duration T :	$10 \log_{10} T - 4.8$

Observer Correction

“People are rarely as good as Horace Barlow” effect

$$7 \pm 2 \text{ dB}$$

Spatial Frequency Correction

$$-20 \log_{10} \frac{\text{CSF}(f)}{\max(\text{CSF}(f))}$$

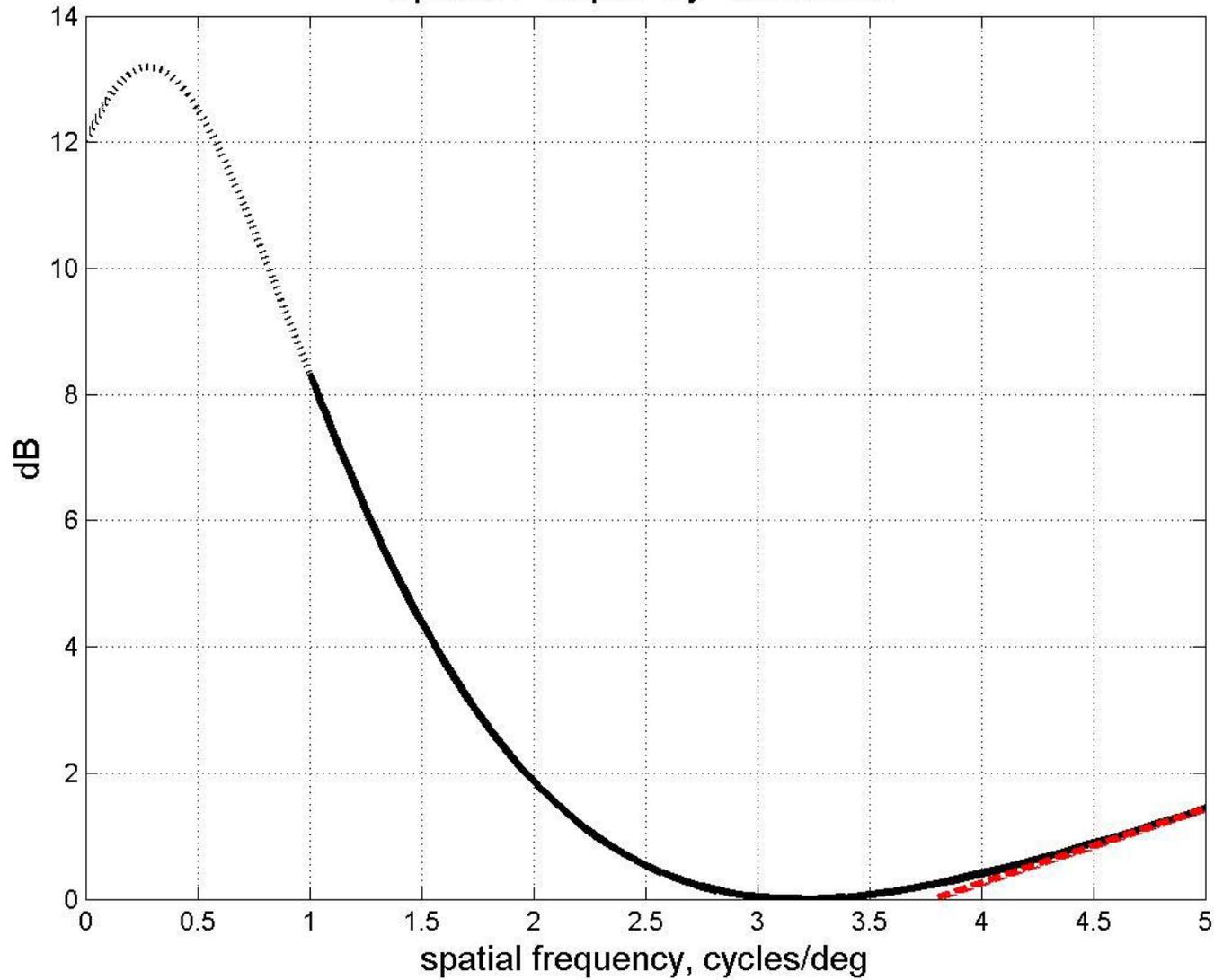
$$\text{CSF}(f) = e^{-f/c} - k e^{-(f/s)^2}$$

$$c = 7.4 \text{ cycles/deg}$$

$$s = 1.9 \text{ cycles/deg}$$

$$k = 0.85$$

Spatial Frequency Correction



For $f > 5$ cycles/deg, correction = $1.175 f - 4.45$ dB

Eccentricity Correction

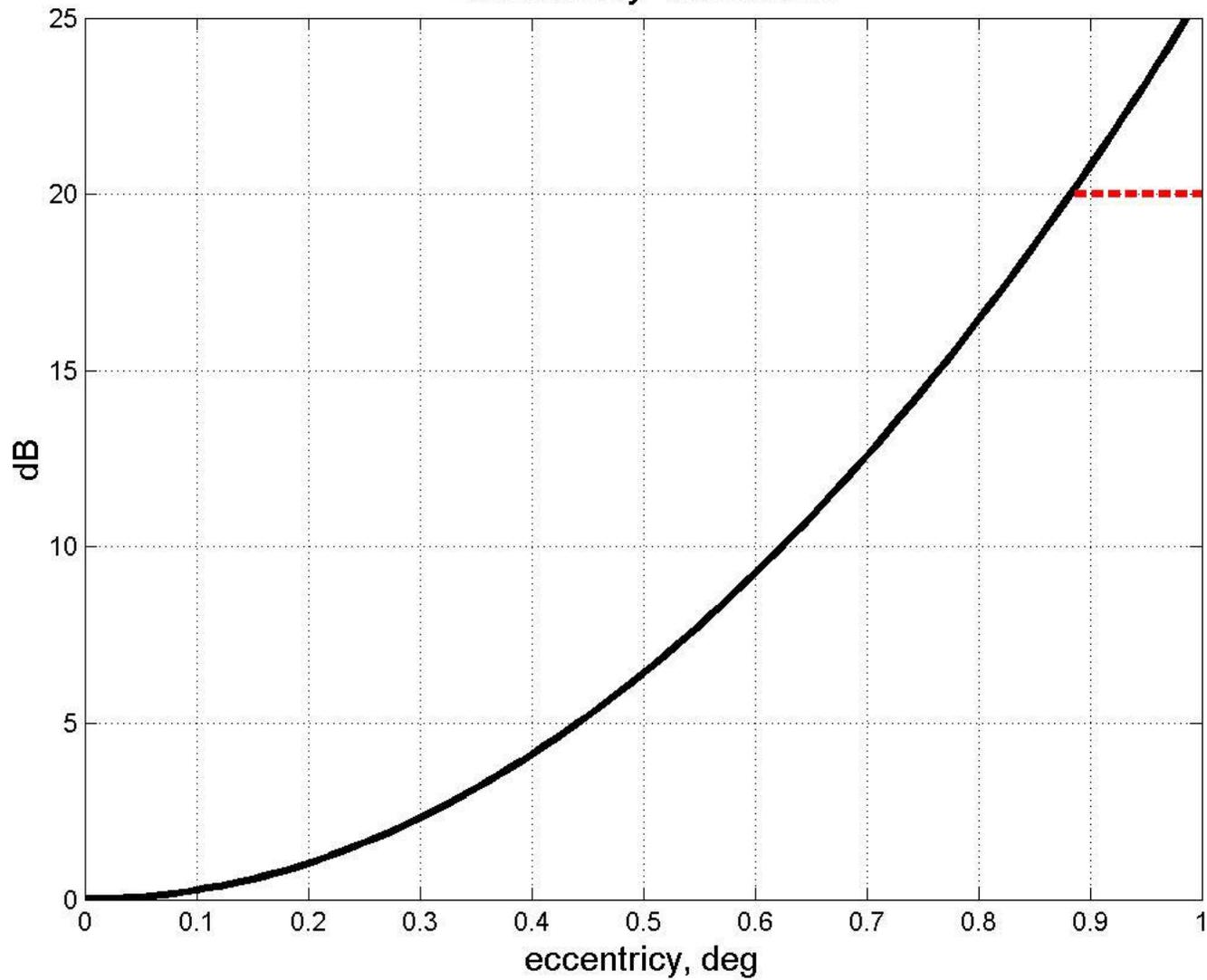
Contrast Gain Factor

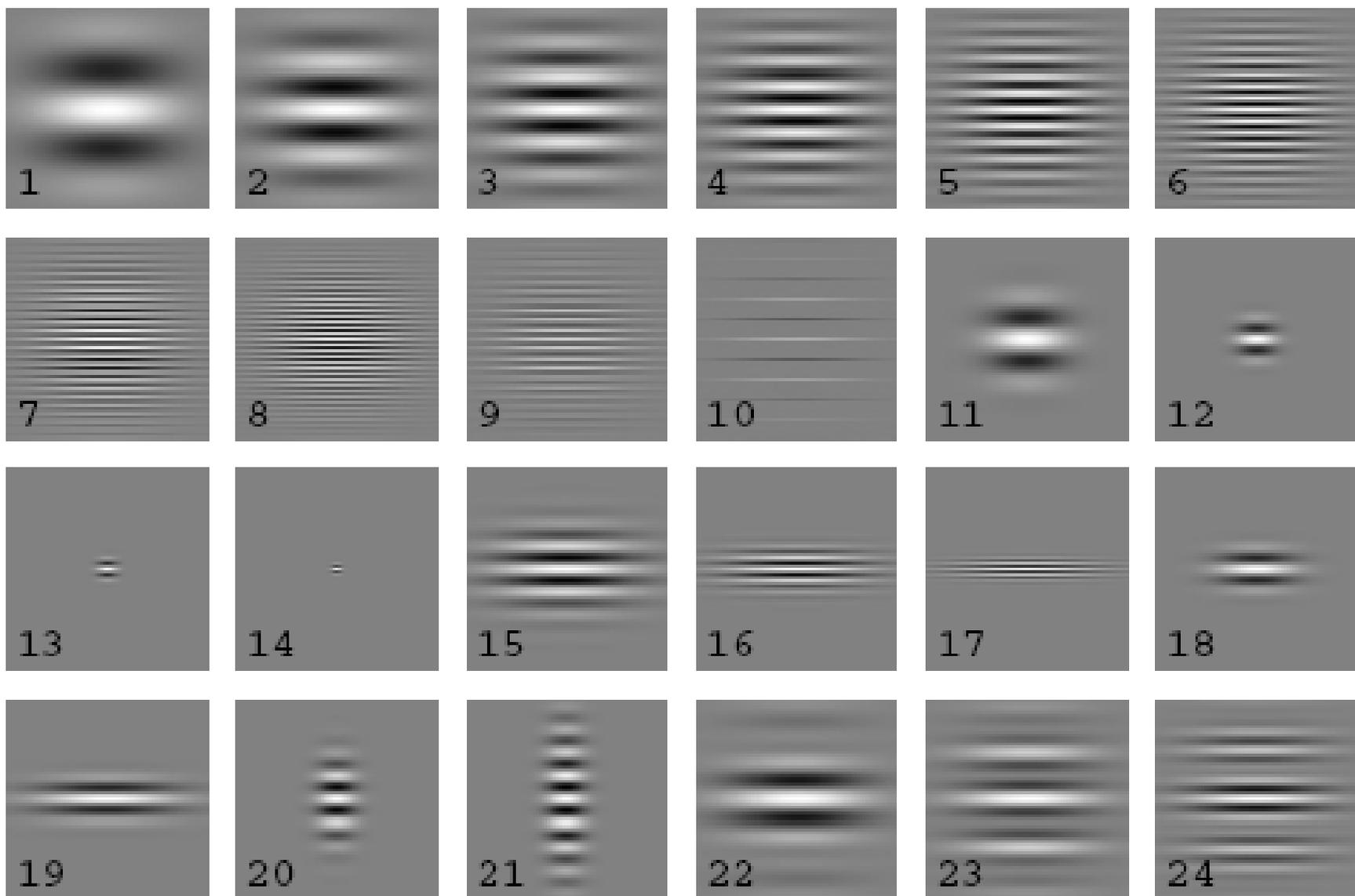
$$-20 \log_{10} e^{- (e/w)^2}$$

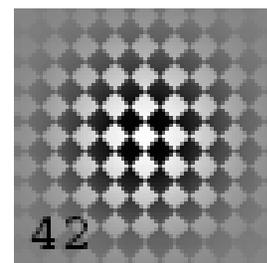
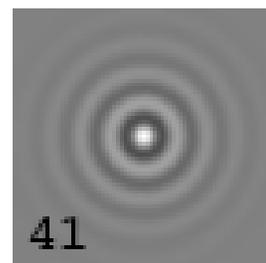
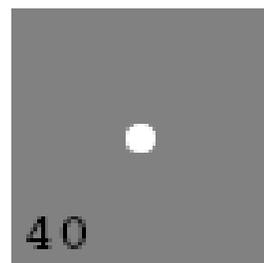
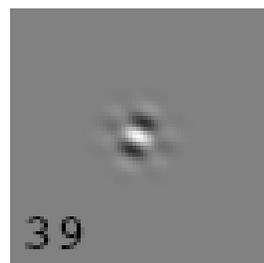
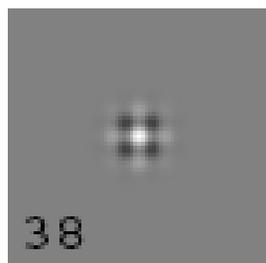
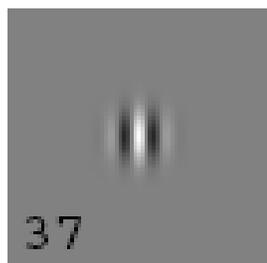
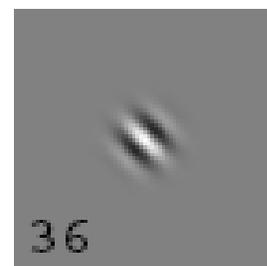
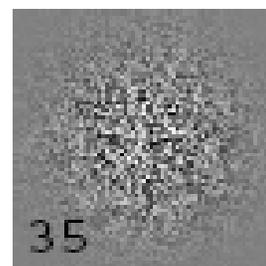
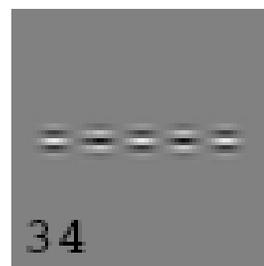
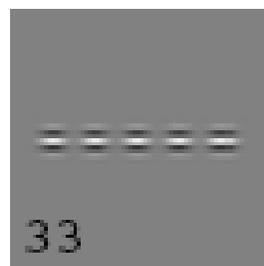
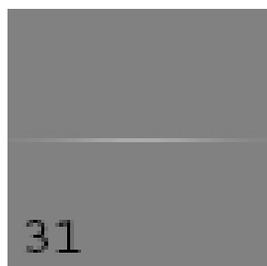
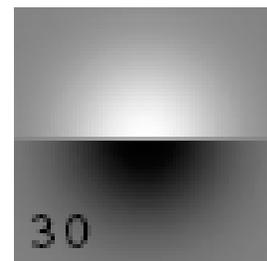
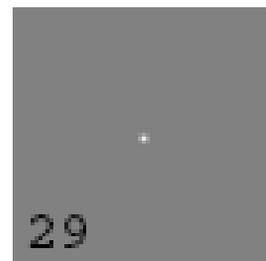
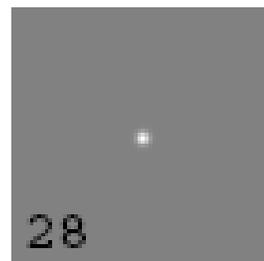
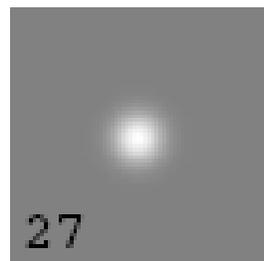
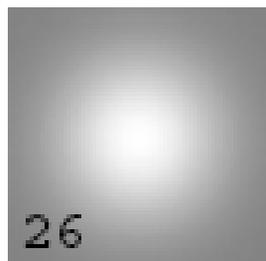
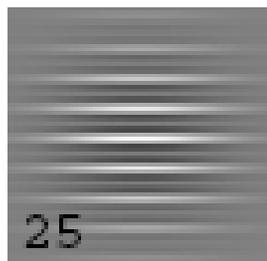
$$w = 0.58 \text{ deg}$$

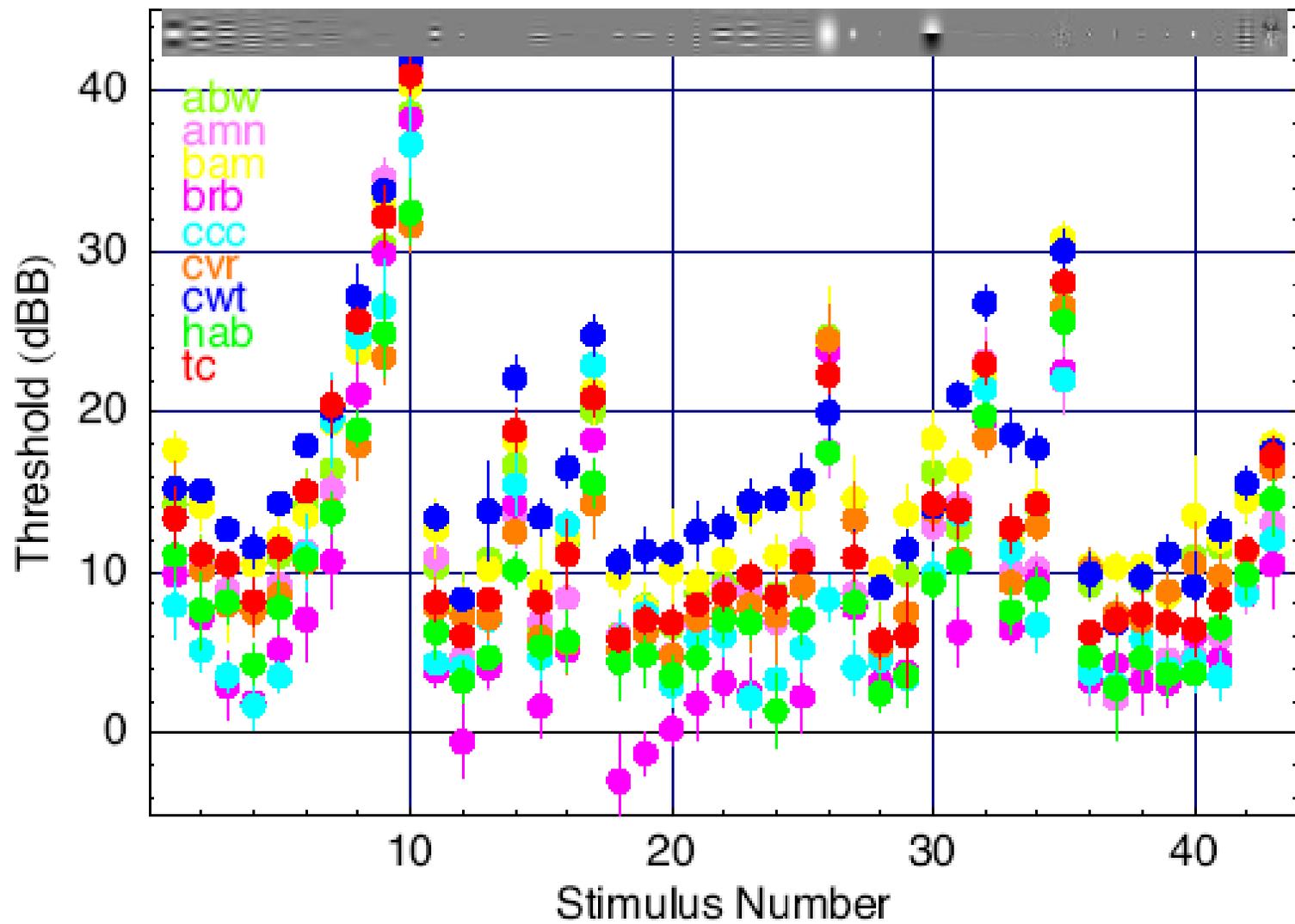
$$25.67 e^2$$

Eccentricity Correction









Error

RMS error in predicting the mean thresholds for 16 observers:

< 1 dB

(taking out a degree of freedom for each of the 5 parameters).

Observer by Stimulus Interaction RMS error:

0.45 dB

Discussion

The frequency correction is solid.

Watson and Ahumada (2004 VSS)

have the parameters for your favorite formula.

The ModelFest stimuli make it difficult to estimate an eccentricity effect in the presence of a best exponent.

We have corrections for orientation, masking, color CSF's. They are based on much less extensive data, so we are trying to refine them.

DISCRIM

Michael Landy's Matlab program

Source, description, and manual at
www.cns.nyu.edu/~msl/discrim/

Reads or computes images,
allowing for gamma function, blur, noise.
Inputs for viewing parameters and model parameters
are flexible and default.
Uses generalized contrast energy model with simple
contrast gain masking to predict contrast threshold.